Sample Search in EBSCO/PsycINFO:

- **Keywords**: computer games AND violence

- **Search Results**: 1 - 30 of 131

- **1. Is video game violence bad?**
  - Subjects: Aggressive Behavior; Computer Games; Religious Beliefs; Violence

- **2. The interpersonal-psychological theory of suicide and exposure to video game violence.**
  - Subjects: Computer Games; Habituation; Psychological Theories; Suicide; Violence; Adolescence (16 yrs & older); Young Adulthood (16-29 yrs); Thirties (30-39 yrs); Middle Age (40-64 yrs); Male; Female

- **3. Violent video games, catharsis seeking, bullying, and delinquency: A multivariate analysis of effects.**
  - Subjects: Computer Games; Juvenile Delinquency; Students; Bullying; Exposure to Violence; Adolescence (13-17 yrs); Male; Female

- **4. A way forward for video game violence research.**
  - Subjects: Aggression; Computer Games; Government Policy Making; Violence

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**Note:** When the “Suggest Subject Terms” box is checked, you will be searching the thesaurus or controlled vocabulary of the database. To search for articles, uncheck “Suggest Subject Terms.”

**Methodology:** Look for empirical research studies